

Astronomy 330



This class (Lecture 23):
Lifetime

Next Class:
Communication

HW10 is due Sunday. Not multiple choice, and will be graded harder than most HW!

Rough Drafts due tomorrow!

Music: *We Got the Neutron Bomb*– The Weirdos

Apr 21, 2009

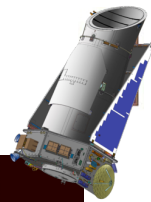
Astronomy 330 Spring 2009

Paper Rough Draft

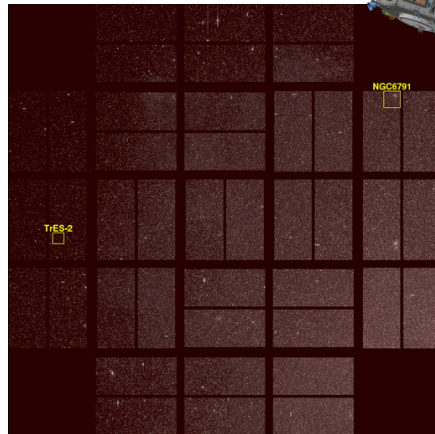


- Worth 1% of your grade, but really worth more!
- **Due in discussion class tomorrow (Hard date!)**
- Should pretty much be the final paper.
- Will be looking for scope, ease-of-read, scientific reasoning, **proper citation**, and general style.
- 5 to 8 pages double-spaced 12-point font, not including references.
- *Mars is a planet without an overzealous monkey population (Holt et al. 2000; James & Mann 2006; Walker 2007).*
 - *I expect to see a few refs per page!*

Kepler

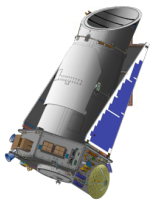


- The Earth-finding Kepler was launched March 6th.
- Finding Earth-like exoplanets by looking for transits (0.01% change)
- First images 10 degrees square!

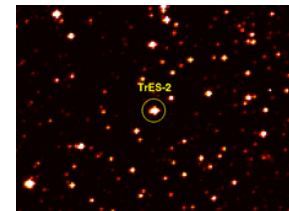
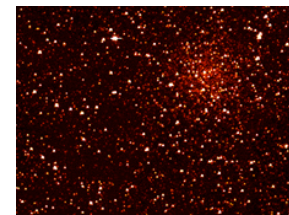


http://www.nasa.gov/mission_pages/kepler/multimedia/images/fullFFIH0300.html

Kepler



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http://www.nasa.gov/mission_pages/kepler/multimedia/images/fullFFIH0300.html

Outline

- Lifetime of alien civilizations.
 - Could be a whole class (oh it is..)
 - Quick discussion
- What is L?



Drake Equation

That's 1.65 Communicating life/century

Frank Drake



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact in our Galaxy today	Star formation rate	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
	20 stars/yr	0.12 systems/star	1.25 x 0.12 = 0.15 planets/system	0.4 life/planet	0.23 intel./life	0.5 comm./intel.	yrs/comm.

Lifetime of Civilization

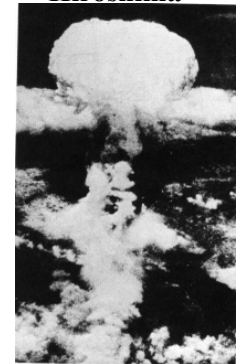
- This factor pulls a lot of weight in the Drake equation. Are we alone or are there aliens everywhere?
- Easy to envision 4 cases:
 1. Communication efforts stop. Bored with lack of success or funding issues.
 2. Civilization evolves away from interest or capability. But empires rise and fall.
 3. Technological civilization collapses: exhaustion of resources and population growth,
 4. Catastrophe! Nuclear war or various natural problems.



Issues

- The last 2 items:
 - Technological civilization collapses
 - Catastrophe
- Could be caused by:
 - Resource Exhaustion
 - Population growth
 - Nuclear war
 - Natural catastrophe
 - Other...

Hiroshima



<http://gawain.membrane.com/bew/Japan/Hirosh.html>



2. Population Growth



- Currently world population is around 6.7 billion (6.7×10^9).
- Population roughly doubles every 50 years—
 - 2050: 10 billion
 - 2100: 20 billion
 - 2150: 40 billion
 - 3000: ~200,000 times present population
= 1.3×10^{15}
- In the year 3000, each person will have 4 square feet (2' by 2') of space (including the oceans!).
- A final absurdity, in 2550 years (the year 4554), the weight of humans would outweigh the Earth.
- Obviously something will have to be done!

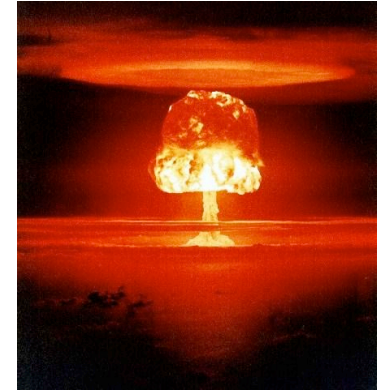


<http://w3.whosea.org/aboutsear/88-97-7.htm>

3. Nuclear War



- May be the only human activity that can catastrophically end our technological civilization.
- Effect may be seen days or years afterwards.
- Makes lots of radioactive elements with various half-lives.
- Most destructive global nuclear war could cause a nuclear winter.



<http://www.dalistan.org/journal/reethist/nuclear/nuclear.html>
<http://cosmo.pasadena.ca.us/adventures/atomic/cold-war.html>

3. Nuclear War



- Dust and debris thrown into atmosphere around the globe would block light and lower temperatures.
- Out of control fires would add soot to the dust layer.
- Major collapse of the world's food chain.
- Possibly extinguish our species.



http://www.randomfate.net/MT/images/N_Korea_nuke.gif
<http://cosmo.pasadena.ca.us/adventures/atomic/cold-war.html>

4. Natural Catastrophes



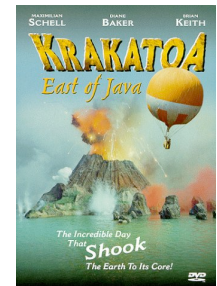
1. Volcanoes
 - Worldwide distribution of dust. Same idea as nuclear winter, but without radioactive fallout.
 - Krakatoa eruption in 1883 near Java, blew away 75% of the island of Rakata. (Heard in Austria.)
 - Prolonged low temperatures “Year with no summer”



From Simkin and Fiske, 1963



<http://www.vulkaner.no/v/volcan/indo/krakatau.html>



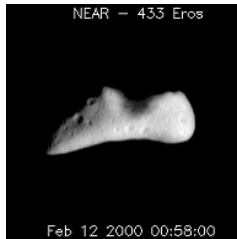
<http://charm.hendrix.edu/astro/krakatoa.jpg>

4. Natural Catastrophes



2. Comets and Asteroids

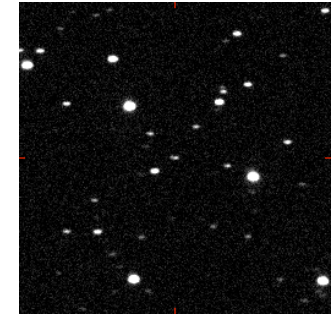
- Many in Earth-Crossing orbits– NEOs.
- Again, collision would create large amounts of dust in the atmosphere leading to global cooling.
- Small objects can cause significant damage because the Earth's orbital velocity is 30 km/s $\Rightarrow KE = \frac{1}{2} M V^2$
- That means that a 0.25 km radius rock releases as much energy as 7200 megatons of TNT, as much as a all-out nuclear war!
- Would make a 10 km crater a few km deep, ejecting 10^{12} tons of debris.



Killer Asteroids



- Small asteroids are often hitting the Earth's atmosphere.
- Commonly giving off around 10 kilotons of energy.
- But how often are Killer Asteroids (~ 0.5 km in diameter) expected?



Asteroid 2004 FH. 30 meters in diameter. About 1 Megaton of TNT energy in an Earth impact! Passed within 7 Earth radii of Earth. Hiroshima was 15 kilotons.

<http://antwrp.gsfc.nasa.gov/apod/ap040322.html>

4. Natural Catastrophes



- Common?
 - 5-10 m asteroid hits Earth every ~1 years.
 - 50 m asteroid hits Earth every ~1,000 years (Tunguska).
 - 1km asteroid hits Earth every ~500,000 years.
 - 5km asteroid hits Earth every ~10 million years.
 - >10 km asteroid hits Earth ... last one was 65 million years ago
- Not a clock, just random events

Lifetime Chances?

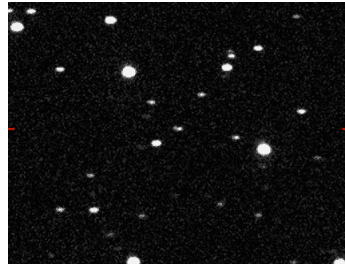
Cause of Death	Chances
Motor vehicle accident	1 in 100
Murder	1 in 300
Fire	1 in 800
Firearms accident	1 in 2,500
Asteroid/comet impact (lower limit)	1 in 3,000
Electrocution	1 in 5,000
Asteroid/comet impact	1 in 20,000
Passenger aircraft crash	1 in 20,000
Flood	1 in 30,000
Tornado	1 in 60,000
Venomous bite or sting	1 in 100,000
Asteroid/comet impact (upper limit)	1 in 250,000
Fireworks accident	1 in 1 million
Food poisoning by botulism	1 in 3 million
Drinking water with EPA limit of TCE*	1 in 10 million

<http://www.planetary.org/html/neo/ABCsONEOs/FndorFoe.html>

Killer Asteroids



- In 1992 congress asked NASA to find **near Earth** objects.
- So far over 400,000 objects, probably all >1km objects
- The most dangerous **known** is 1950 DA (~1km), will get close in March 2880 (0.33% chance of collision).
- We can not predict orbits more than 20 years in advance, but 1950 DA would have 100,000 Megatons of energy.



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<http://antwrp.gsfc.nasa.gov/apod/ap040322.html>

Be Aware



DOCTOR FUN

11 April 96



"Today's asteroid encounter was a near miss, but some scientists warn that an actual impact could have serious long-term effects on life on Earth as we now know it."

Copyright © 1996 David Farley, d-farley@tezcat.com
<http://sunsite.unc.edu/Dave/drifun.html>
 This cartoon is made available on the Internet for personal viewing only.
 Opinions expressed herein are solely those of the author.

Killer Asteroids



- The Dino Killer was about 10 km in diameter.
- And, there are many asteroids out there that we still do not know about.
- On the long time-scale one of them will hit the Earth.
- What can we do if there is an immediate threat? There may be little time.



<http://www2.ifa.hawaii.edu/newsletters/article.cfm?a=88&n=10>

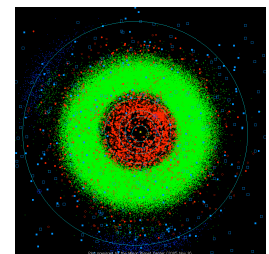
<http://neat.jpl.nasa.gov/>

<http://www.ll.mit.edu/LINEAR/>

Killer Asteroids



- Diversion or destruction of object.
- With sufficient warning it doesn't take too much to miss the Earth.
- One example is to change reflectivity of surface.
- Nuclear explosions may result in many small asteroids.
- Expensive and difficult, but advanced civilizations should be able to do it.



<http://neat.jpl.nasa.gov/>

<http://www.ll.mit.edu/LINEAR/>

Question



A larger asteroid will eventually hit the Earth again, what is the best way to avert it.

- Bomb it.
- Move to Mars
- One word: lasers
- Discover it years in advance.
- There is already a secret project in place to avert any large asteroid— loose lips sink ships.

4. Natural Catastrophes



3. Stellar Evolution

- The Sun is halfway through its lifetime on the main sequence.
- Its luminosity will increase as it becomes a red giant in 5 billion years.
- Sun will expand 250 times in radius
- Earth will move outward, but likely will be eaten by the Sun.



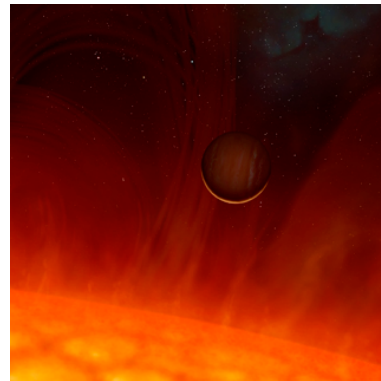
<http://www.astroimages.net/Media/SolarSys/AR03.html>

4. Natural Catastrophes



3. Stellar Evolution

- Even earlier though, as the Sun ages, it will get bigger, hotter, and more luminous.
- This means that even before it goes Red Giant, it will get more luminous.
- In fact, it will get so hot at the Earth that the oceans will evaporate in 1 billion years!



http://www.sciam.com/media/inline/FA992809-E7F2-99DF-30B7058698177187_1.jpg

Natural Catastrophes



3. Stellar Evolution

- But an advanced civilization can decrease greenhouse gases or increase dust in the atmosphere.
- Eventually, we would have to leave the Earth, move the Earth, or move to Mars.
- Even shorter variations in the Sun's luminosity can result in ice ages. Again, advanced civilizations can add greenhouse gas.



http://www.boulder.swri.edu/~terrell/dtart_old.htm

Question



In 5 billion years, our Sun will begin to turn into a red giant, on its way to a white dwarf. But never fear,

- An advanced civ can stop the Sun from evolving.
- We can always move to Venus.
- An asteroid will probably hit and destroy the Sun first.
- The Moon will be fine.
- The Earth's oceans will evaporate before then.

Question



A nearby killer supernova

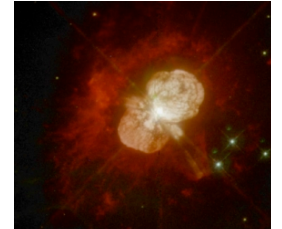
- is the most scary, as we won't know about it.
- would have to be very close, but it could destroy the ozone layer .
- is a supernova in our Galaxy.
- would not cause any real damage, no matter how close it was.
- will evaporate the oceans.

4. Natural Catastrophes



4. Killer Supernovae!

- Death of a nearby massive star would be bad news.
- Explosion within 30 ly would destroy ozone layer.
- Right now, no candidates.
- Unlikely to happen in time scales of less than 2 billion years.
- A supernova event ~2 Myrs ago may account for an extinction event.

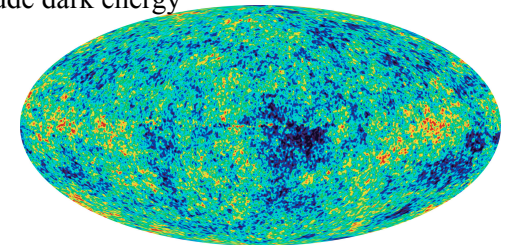


4. Natural Catastrophes



5. Ultimate limit to L!

- Fate of the Universe.
- A Big Crunch: 10^{12} years (a trillion years)
- But, WMAP results from the cosmic microwave background suggest that we are in a flat universe.
- Which does include dark energy

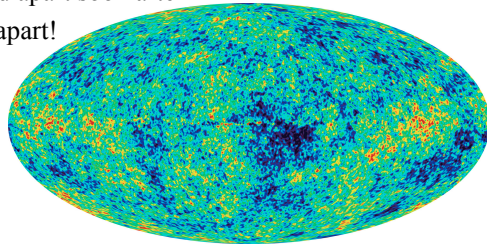


4. Natural Catastrophes



5. Ultimate limit to L!

- The Big Rip?
 - If repulsive force increases– Brooklyn may expand too.
 - Gravity/E&M forces can not hold Galaxies rip apart
 - Could rip the MilkyWay apart in ~1 billion years
 - Earth gets ripped apart soon after
 - You get ripped apart!

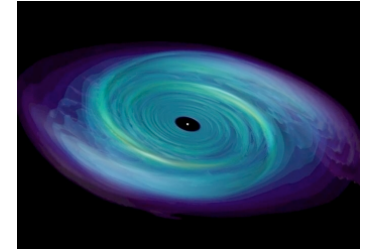


4. Natural Catastrophes



5. Ultimate limit to L!

- Big Rip seems unlikely
- We'll know soon.
- If we are just in a flat Universe, then it is a matter of energy.



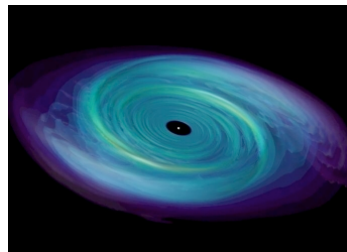
http://homepages.wmich.edu/~korista/web-images/accretion_ncstate.jpg

4. Natural Catastrophes



5. Ultimate limit to L!

- Eventually all of the stars will burn out (10^{12} years).
- Only energy source left is orbital energy.
 - Possibly extracting energy from rotating Black Holes.



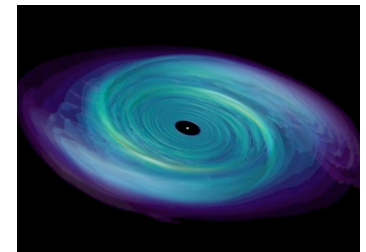
http://homepages.wmich.edu/~korista/web-images/accretion_ncstate.jpg

4. Natural Catastrophes



5. Ultimate limit to L!

- Eventually, black holes evaporate (10^{100} yrs). Remember the Universe is 13.7×10^9 or around 10^{10} years!
- But half of all protons might decay by 10^{33} yrs.
- Bottom line is that the maximum age is speculative.



http://homepages.wmich.edu/~korista/web-images/accretion_ncstate.jpg

Top 10 Ways Astronomy Can Kill Humans



1. Impacts
2. Sun Evolution/Coronal Mass Ejections
3. Supernovae
4. Gamma-Ray Bursts
5. Rogue Black holes
6. Rogue White Dwarfs
7. Galaxy Collisions
8. Cosmology
9. Quasars
10. Aliens

L-ing it



- We are talking about the amount of time that an advanced civilization (averaged over time) can communicate.
 - They may not want to for long periods of time
 - They may give up
 - They may be killed off
 - They may run out of resources
- Solving our energy problem (cheap energy) will give the largest lifetimes.

What is L?



- How long on **average** can an advanced civilization exist?
- Again, we only have a sample of 1 from which to discuss. What is our civilization's lifetime?
 - Short Term (100-1000 yrs)
 - Give up on communication due to budgets.
 - Depletion of resources.
 - Population.
 - War.
 - Long Term (10^5 to 5×10^9 yrs– age of galaxy is 10^{10} yrs and we took half of that to evolve)
 - Stellar Evolution.
 - Don't forget the random volcano, asteroid, or supernova.
 - Still in many cases an advanced civilization may be prepared for many of the issues!