



This class (Lecture 23):
Lifetime

Next Class:
Communication

Papers are due today.
HW9 is due on Tuesday
HW 10 is due on Thursday!!

Music: We got the Neutron Bomb – The Weirdos



- How long can a civilization last?
 - Give up or wiped out.
- So where are we?

Drake Equation

That's 1.33 communicating life/decade

Frank Drake



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact in our Galaxy today	Star formation rate	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
19	stars/yr	0.4	1.25 x 0.07 = 0.0875	0.44	0.48	0.95	yrs/comm.
		systems/star	planets/system	life/planet	intel./life	comm./intel.	

Lifetime of Civilization



- If a civilization can communicate with other life forms, and wants to, how long can it last?
- This factor pulls a lot of weight in the Drake equation. Are we alone or are there aliens everywhere?
- Easy to envision 4 cases:
 1. Communication efforts stop. Bored with lack of success or funding issues.
 2. Civilization evolves away from interest or capability. But empires rise and fall.
 3. Technological civilization collapses: exhaustion of resources and population growth,
 4. Catastrophe! Nuclear war or various natural problems.

Issues



- The last 2 items:
 - Technological civilization collapses
 - Catastrophe
- Could be caused by:
 - Resource Exhaustion
 - Population growth
 - Nuclear war
 - Natural catastrophe

Hiroshima



<http://gawain.membrane.com/hew/Japan/Hirosh.html>

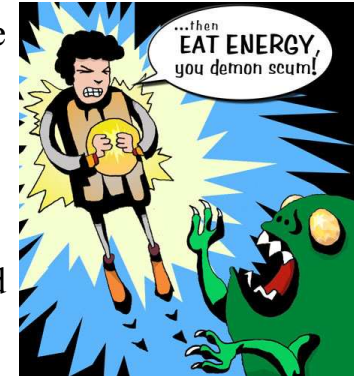
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1. Depletion of Resources



- Modern life depends on metals and rare elements.
- Recycling can delay the depletion.
- Pollution of our water or air supply is still a problem.
- **But**, many of these issues can be solved with sufficient **energy**.



<http://www.timboucher.com/portfolio/eat-energy.jpg>

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1. Depletion of Resources



- Energy allows us to recycle, remove salt from the oceans, grow more crops, and generally convert material into the form we need.
- So, energy is our **greatest** concern.
- Remember that energy is not depleted, rather converted from useable form to less useable form (2nd law of Thermodynamics).



<http://europa.eu.int/comm/mediatheque/photo/select/energy/p-009892-00-8h.jpg>

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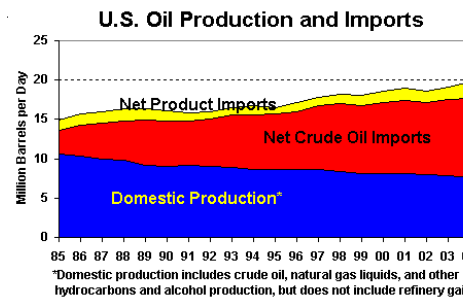
Energy



- Majority from chemical means– fossil fuels– electricity and gasoline (92% in the U.S.).
- Really are from fossils, representing millions of years of life.
- And how are we spending it?
- The average US citizen uses twice that of a European, and 5 times the world average.



<http://www.orps.state.ny.us/sas/graphics/oilwells.jpg>



<http://www.eia.doe.gov/emeu/cabs/usa.html>

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Energy



- Easy to obtain fossil fuels should last 50-100 yrs, coal 300-600 yrs.
- We will have to change! But US spending on renewable energy sources dropped by factor of 10 in the 1980s.
- SUVs do not help.



<http://www.orps.state.ny.us/sas/graphics/oilwells.jpg>

<http://www.astrosurf.org/lombry/Documents/windfarm.jpg>



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http://www.dealerimpact.com/downloads/desktop_imgs/800x600-hummer.jpg

Nuclear Fission



- Breaking apart heavy (heavier than iron) unstable elements into lighter ones. Like an Un-Sun.
- Most widely used is ^{235}U – formed from supernovae– so limited amount on Earth.
- Supplies are limited and length of use controversial.



<http://www.ne.doe.gov/uranium/history.html>



<http://library.thinkquest.org/17940/texts/images/chainreactionanim.gif>
<http://www.capefeare.com/seasonone.php>

Nuclear Fission Chain Reaction

- — ^{235}U
- — Neutron
- — Fission Product

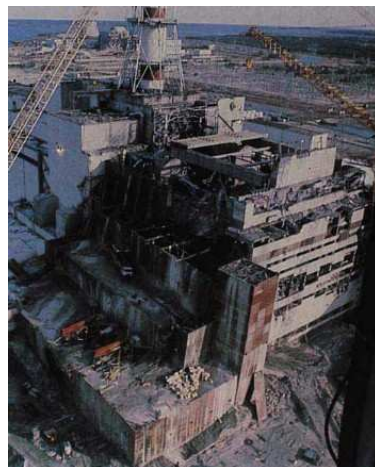
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Nuclear Fission



- A large reactor power plant uses 26 tons of fuel and 25 tons of waste per year.
- What do we do with the waste?
- How to prevent accidents: Three Mile Island or Chernobyl?



<http://www.ourtimelines.com/hist/chernobyl.jpg>

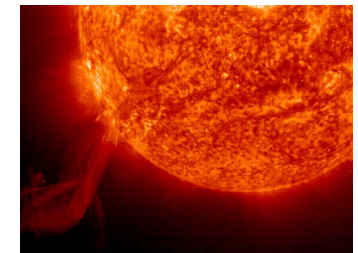
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Nuclear Fusion



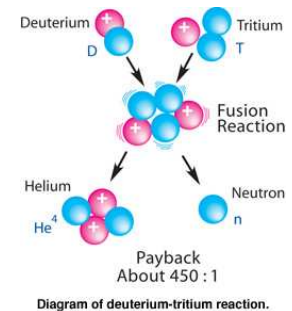
- What the Sun does for energy– $\text{H} \Rightarrow \text{He}$.
- Requires high density and temperature.
- How to contain it on Earth– Sun uses gravity.



<http://antwrp.gsfc.nasa.gov/apod/ap051109.html>
<http://www.cnn.com/SHOWBIZ/9712/24/teletubbies/>
http://www.pppl.gov/fusion_basics/pics/fusion_dt_reaction.jpg

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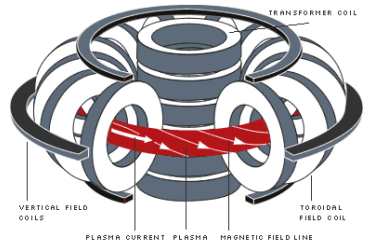


Nuclear Fusion



- Magnetic confinement, but not easy.
- Research continues, but unlikely to play a large role in the next 50 yrs.
- And on Earth requires deuterium (heavy hydrogen) not as abundant as hydrogen, nonetheless very promising!

Tokamak Fusion Reactor



<http://www.ipp.mpg.de/ippcms/eng/pr/exptypen/tokamak/magnetspulen/index.html>

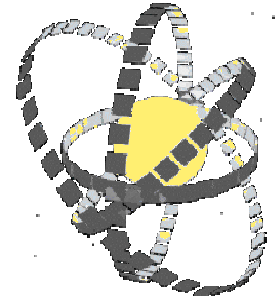
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Long-Lived Civilizations



- Require renewable energy supplies, all Sun related.
- Hydroelectric (requires rain), windmills (winds), and solar power.
- Solar power is used today, but currently expensive because of manufacturing and tax subsidies for fossil fuels.
- Future example, could imagine a power plant that completely surrounds the Sun– e.g. Dyson sphere.



http://www.homoexcelsior.com/omega.db/datum/megascale_engineering/dyson_sphere/237

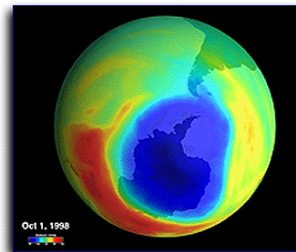
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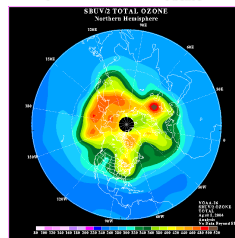
Pollution from Civilization



- Ozone layer (O_3) is formed from O_2
 O_2 broken up by ultraviolet light
- Ozone protects life against harmful Sun rays.
- Chlorofluorocarbons (CFCs) destroy the ozone.



ANTARCTIC OZONE HOLE
PHOTO COURTESY OF NASA



http://www.epc.ncep.noaa.gov/products/stratosphere/sbuv2to/gif_files/sbuv16_nh_latest.gif

<http://www.ngdc.noaa.gov/paleo/globalwarming/images/ozone.gif>

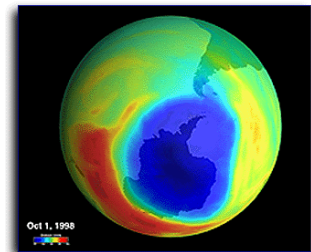
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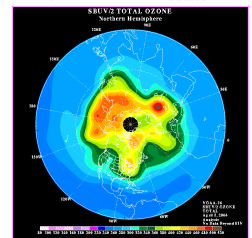
Pollution from Civilization



- CFCs were used in A/C and refrigeration.
- Governments did not do much until a large hole appeared over Antarctica and N. America.
- Finally, being phased out, but the CFCs take about 20 yrs to reach stratosphere.
- The problem was predicted 25 years ago.



ANTARCTIC OZONE HOLE
PHOTO COURTESY OF NASA



http://www.epc.ncep.noaa.gov/products/stratosphere/sbuv2to/gif_files/sbuv16_nh_latest.gif

<http://www.ngdc.noaa.gov/paleo/globalwarming/images/ozone.gif>

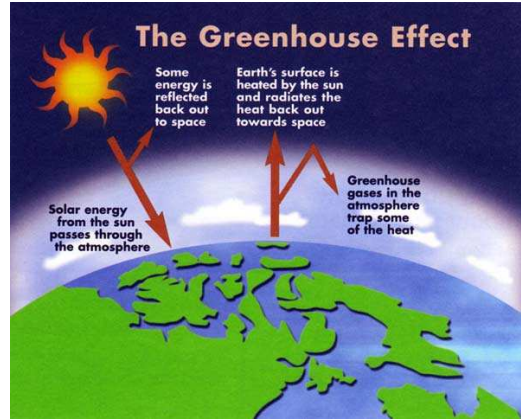
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Global Warming



- Burning of fossil fuels releases CO₂.
- This is a greenhouse gas.
- Humans add more CO₂ to the atmosphere (50-100x) than natural sources—25 billion tons each year!



http://www.climatechange.gc.ca/english/climate_change/images/ghg_effect_lg_e.jpg

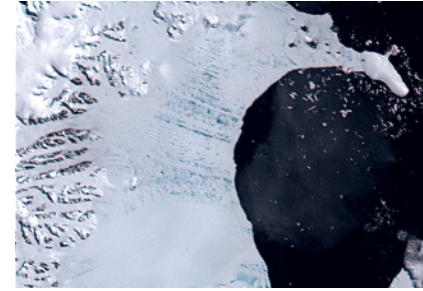
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Global Warming



- Why hasn't the temperature rise been more dramatic?
- The burning of coal releases sulfates form a haze that increases the albedo of Earth.
- So the effect is less than expected, but predictions suggest that CO₂ content will begin to dominate in this century.
- Already, large slabs of the Antarctica ice shelf have melted.



Destruction of Larsen ice shelf 2002. 3250 km² over 35 days. That's bigger than Rhode Island! Existed for at least 400yrs maybe 12,000yrs.

<http://www-nsidc.colorado.edu/iceshelves/larsenb2002/animation.html>

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2. Population Growth



- Currently world population is around 6.6 billion (6.6 x 10⁹).
- Population roughly doubles every 50 years—
 - 2050: 10 billion
 - 2100: 20 billion
 - 2150: 40 billion
 - 3000: 2.6 x 10⁵ times present population = 1.3 x 10¹⁵
- In the year 3000, each person will have 4 square feet (2' by 2') of space (including the oceans!).
- A final absurdity, in 2550 years (the year 4554), the weight of humans would outweigh the Earth.
- Obviously something will have to be done!



<http://w3.whosea.org/aboutsearo/88-97-7.htm>

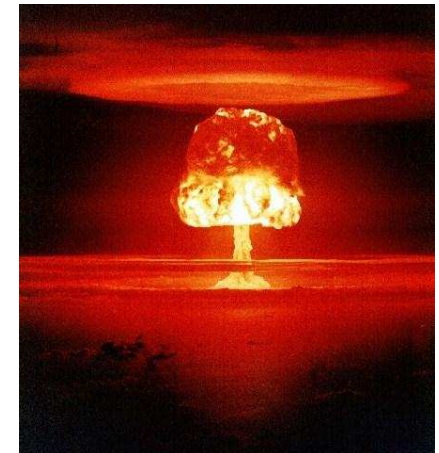
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3. Nuclear War



- May be the only human activity that can catastrophically end our technological civilization.
- Effect may be seen days or years afterwards.
- Makes lots of radioactive elements with various half-lives.
- Most destructive global nuclear war could cause a nuclear winter.



<http://www.dalistan.org/journal/rechist/nuclear/nuclear.html>
<http://cosmo.pasadena.ca.us/adventures/atomic/cold-war.html>

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3. Nuclear War



- Dust and debris thrown into atmosphere around the globe would block light and lower temperatures.
- Out of control fires would add soot to the dust layer.
- Major collapse of the world's food chain.
- Possibly extinguish our species.



http://www.randomfate.net/MT/images/N_Korea_nuke.gif
<http://cosmo.pasadena.ca.us/adventures/atomic/cold-war.html>

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4. Natural Catastrophes

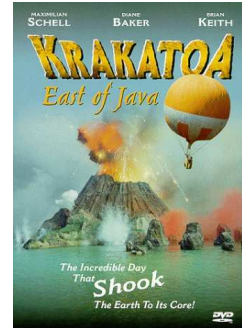


1. Volcanoes

- Worldwide distribution of dust. Same idea as nuclear winter, but without radioactive fallout.
- Krakatoa eruption in 1883 near Java, blew away 75% of the island of Rakata. (Heard in Austria.)
- Prolonged low temperatures “Year with no summer”



From Simkin and Fiske, 1963



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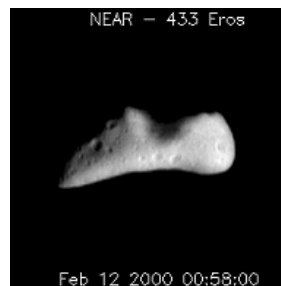
<http://www.vulkaner.no/v/volcan/index.html> <http://www.hendrix.edu/astro/krakatoa.jpg>

4. Natural Catastrophes



2. Comets and Asteroids

- Many in Earth-Crossing orbits– NEOs.
- Again, creates large amounts of dust in the atmosphere leading to global cooling.
- Small objects can cause a lot of damage because the Earth's orbital velocity is 30 km/s $\Rightarrow KE = \frac{1}{2} M V^2$
- That means that a 0.25 km radius rock releases as much energy as 7200 megatons of TNT, as much as a all-out nuclear war!
- Would make a 10 km crater a few km deep ejecting 10^{12} tons of debris.



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Cause of Death	Chances
Motor vehicle accident	1 in 100
Murder	1 in 300
Fire	1 in 800
Firearms accident	1 in 2,500
Asteroid/comet impact (lower limit)	1 in 3,000
Electrocution	1 in 5,000
Asteroid/comet impact	1 in 20,000
Passenger aircraft crash	1 in 20,000
Flood	1 in 30,000
Tornado	1 in 60,000
Venomous bite or sting	1 in 100,000
Asteroid/comet impact (upper limit)	1 in 250,000
Fireworks accident	1 in 1 million
Food poisoning by botulism	1 in 3 million
Drinking water with EPA limit of TCE*	1 in 10 million

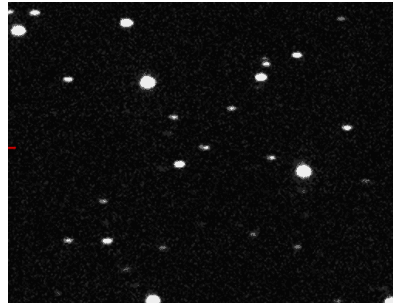
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Killer Asteroids



- Small asteroids are often hitting the Earth's atmosphere.
- Commonly giving off around 10 kilotons of energy.
- But how often are Killer Asteroids (~ 0.5 km in diameter) expected?



Asteroid 2004 FH. 30 meters in diameter. About 1 Megaton of TNT energy in an Earth impact! Passed within 7 Earth radii of Earth. Hiroshima was 15 kilotons.

<http://antwrp.gsfc.nasa.gov/apod/ap040322.html>

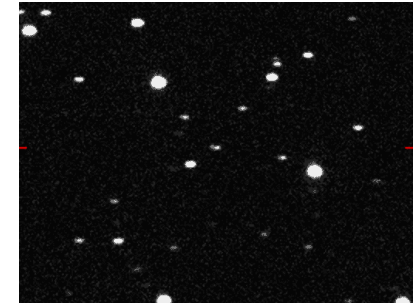
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Killer Asteroids



- In 1992 congress asked NASA to find near Earth objects.
- So far over 400,000 objects.
- The most dangerous known is 1950 DA (~1km), will get close in March 2880 (0.33% chance of collision).
- We can not predict orbits more than 20 years in advance, but 1950 DA would have 100,000 Megatons of energy.



Asteroid 2004 FH. 30 meters in diameter. About 1 Megaton of TNT energy in an Earth impact! Passed within 7 Earth radii of Earth. Hiroshima was 15 kilotons.

<http://antwrp.gsfc.nasa.gov/apod/ap040322.html>

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Be Aware



DOCTOR FUN

11 April 96



Copyright © 1996 David Farley, d-farley@tezcat.com
<http://sunsite.unc.edu/Dave/drfun.html>
 This cartoon is made available on the Internet for personal viewing only.
 Opinions expressed herein are solely those of the author.

"Today's asteroid encounter was a near miss, but some scientists warn that an actual impact could have serious long-term effects on life on Earth as we now know it."

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Killer Asteroids



- The Dino Killer was about 10 km in diameter.
- And, there are many asteroids out there that we still do not know about.
- Estimation of killer asteroids impact is about every million years or so.
- What can we do if there is an immediate threat? There may be little time.



<http://www2.ifa.hawaii.edu/newsletters/article.cfm?a=88&n=10>

<http://neat.jpl.nasa.gov/>

<http://www.ll.mit.edu/LINEAR/>

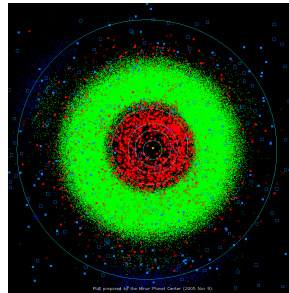
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Killer Asteroids



- Diversion or destruction of object.
- With sufficient warning it doesn't take too much to miss the Earth.
- One example is to change reflectivity of surface.
- Nuclear explosions may result in many small asteroids.
- Expensive and difficult, but advanced civilizations should be able to do it.



<http://neat.jpl.nasa.gov/>

<http://www.ll.mit.edu/LINEAR/>

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4. Natural Catastrophes



3. Stellar Evolution

- The Sun is halfway through its lifetime on the main sequence.
- Its luminosity will increase as it becomes a red giant.
- Either Earth gets pulled in, pushed out, or nothing.
- In about 5 billion years, the Earth's atmosphere will probably evaporate.
- Even earlier though, the Earth will lose its oceans in about 1-2 billion years.



<http://www.astroimages.net/Media/SolarSys/AR03.html>

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Natural Catastrophes



3. Stellar Evolution

- But an advanced civilization can decrease greenhouse gases or increase dust in the atmosphere.
- Eventually, we would have to leave the Earth, move the Earth, or move to Mars.
- Even shorter variations in the Sun's luminosity can result in ice ages. Again, advanced civilizations can add greenhouse gas.



http://www.boulder.swri.edu/~terrell/dtart_old.htm

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4. Natural Catastrophes



4. Killer Supernovae!

- Death of a nearby massive star would be bad news.
- Explosion within 30 ly would destroy ozone layer.
- Right now, no candidates.
- Unlikely to happen in time scales of less than 2 billion years.
- A supernova event ~2 Myrs ago may account for a mass extinction event.



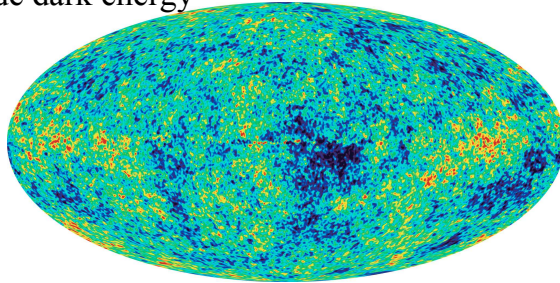
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4. Natural Catastrophes



5. Ultimate limit to L!
- Fate of the Universe.
 - A Big Crunch: 10^{12} years (a trillion years)
 - But, WMAP results from the cosmic microwave background suggest that we are in a flat universe.
 - Which does include dark energy



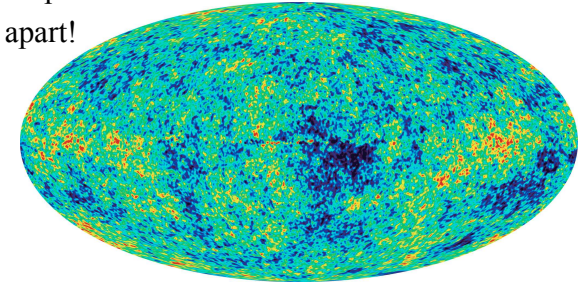
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4. Natural Catastrophes



5. Ultimate limit to L!
- The Big Rip?
 - If repulsive force increases– Brooklyn may expand too.
 - Gravity/E&M forces can not hold Galaxies rip apart
 - Could rip the MilkyWay apart in ~ 1 billion years
 - Earth gets ripped apart soon after
 - You get ripped apart!



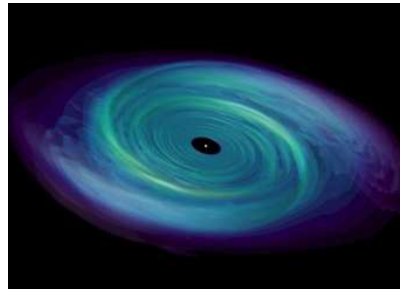
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4. Natural Catastrophes



5. Ultimate limit to L!
- Big Rip seems unlikely
 - We'll know soon.
 - If we are just in a flat Universe, then it is a matter of energy.



http://homepages.wmich.edu/~korista/web-images/accretion_ncstate.jpg

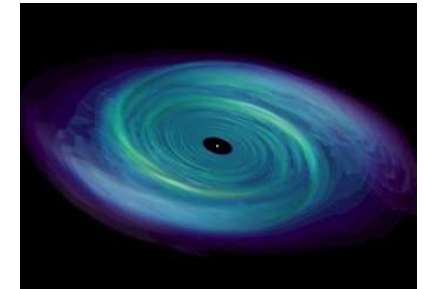
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4. Natural Catastrophes



5. Ultimate limit to L!
- Eventually all of the stars will burn out (10^{12} years).
 - Only energy source left is orbital energy.
 - Possibly extracting energy from rotating Black Holes.



http://homepages.wmich.edu/~korista/web-images/accretion_ncstate.jpg

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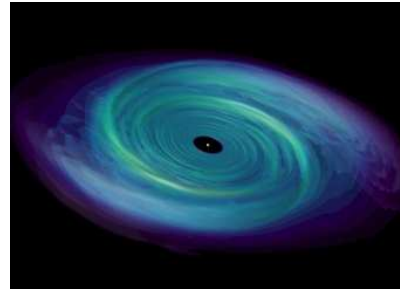
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4. Natural Catastrophes



5. Ultimate limit to L!

- Eventually, black holes evaporate (10^{100} yrs). Remember the Universe is 13.7×10^9 or around 10^{10} years!
- But half of all protons might decay by 10^{33} yrs.
- Bottom line is that the maximum age is speculative.



http://homepages.wmich.edu/~korista/web-images/accretion_nestate.jpg

What is L?



- How long on **average** can an advanced civilization exist?
- Again, we only have a sample of 1 from which to discuss. What is our civilization's lifetime?
 - Short Term (100-1000 yrs)
 - Give up on communication due to budgets.
 - Depletion of resources.
 - Population.
 - War.
 - Long Term (10^5 to 5×10^9 yrs- age of galaxy is 10^{10} yrs and we took half of that to evolve)
 - Stellar Evolution.
 - Don't forget the random volcano, asteroid, or supernova.
 - Still in many cases an advanced civilization may be prepared for many of the issues!

L-ing it



- We are talking about the amount of time that an advanced civilization (averaged over time) can communicate.
 - They may not want to for long periods of time
 - They may give up
 - They may be killed off
 - They may run out of resources
- Solving our energy problem (cheap energy) will give the largest lifetimes.

Drake Equation



Frank Drake

That's 1.33x? advanced civs



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact in our Galaxy today	Star formation rate	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
	19 stars/yr	0.4 systems/star	$1.25 \times 0.07 = 0.0875$ planets/system	0.44 life/planet	0.48 intel./life	0.95 comm./intel.	? yrs/comm.

= 2.5 x 10¹¹

Communicating Civilizations

Drake Equation For Optimist



62.5% of all stars in our Galaxy.



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact	Rate of formation of Sun-like stars	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
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50 1 1 1 1 1 5 x 10⁹

Birthrate of 50/year!

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= 7.5 x 10⁻⁶

Communicating Civilizations

Drake Equation For Pessimist



Must wait 10⁷ years for one!



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact	Rate of formation of Sun-like stars	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
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5 0.1 0.15 0.01 0.01 0.01 100

Birthrate of 7.5 x 10⁻⁸ /year!

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= 9.3 x 10⁵

Communicating Civilizations

Drake Equation For Average



$$N = R_* \times f_p \times n_e \times f_l \times f_i \times f_c \times L$$

# of advanced civilizations we can contact	Rate of formation of Sun-like stars	Fraction of stars with planets	# of Earthlike planets per system	Fraction on which life arises	Fraction that evolve intelligence	Fraction that communicate	Lifetime of advanced civilizations
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10 0.5 0.89 0.5 0.7 0.6 1x10⁶

Birthrate of 0.93 /year!

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Hmm..



- None of these results are wrong.
- The average results of around 1/year would suggest that any life that is contacted is presumable older and therefore more advanced.
- It is interesting to note that for our values, lifetimes greater than around 80 years give more than 10 civilizations with which to talk.
- Our number was ? years.

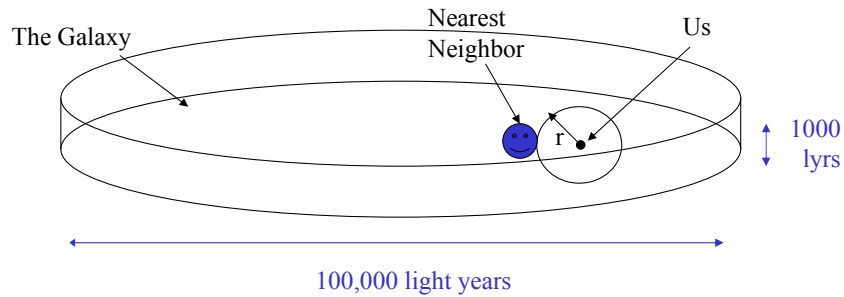
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Distance to Nearest Neighbor



- Assume that the alien civilizations are uniformly scattered in our galaxy and $N > 8000$.
- We can then assume spherical volume to find ET, i.e. flatness of Galaxy not an issue.



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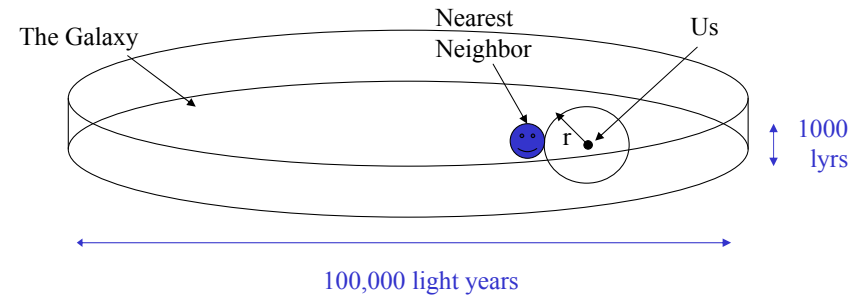
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Distance to Nearest Neighbor



- Assume $N > 8000$

$$\frac{\text{Average Galactic Volume}}{\text{Number of Civilizations}} = \frac{\pi r_{\text{galaxy}}^2 h_{\text{galaxy}}}{N} = \text{alien density}$$



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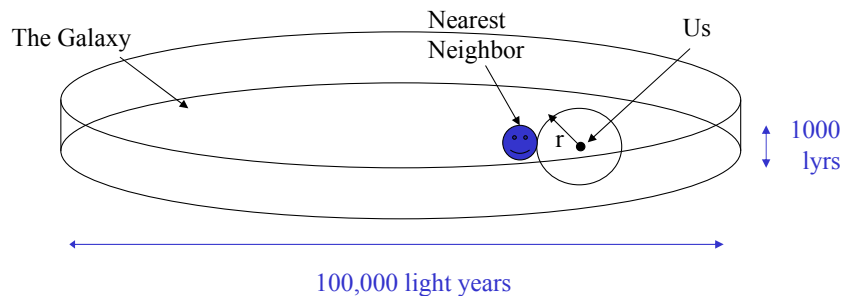
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Distance to Nearest Neighbor



- Assume $N > 8000$

$$\text{alien density} = \frac{\pi r_{\text{galaxy}}^2 h_{\text{galaxy}}}{N} = \frac{7.85 \times 10^{12} \text{ lyrs}^3}{N}$$



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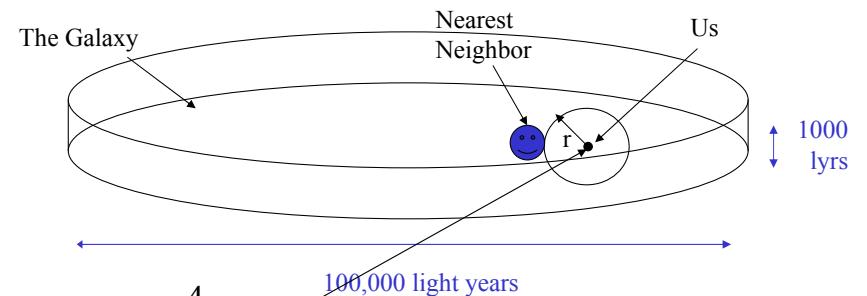
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Distance to Nearest Neighbor



- Assume $N > 8000$

$$\text{alien density} = \frac{\pi r_{\text{galaxy}}^2 h_{\text{galaxy}}}{N} = \frac{7.85 \times 10^{12} \text{ lyrs}^3}{N}$$



$$\text{search volume} = \frac{4}{3} \pi r^3$$

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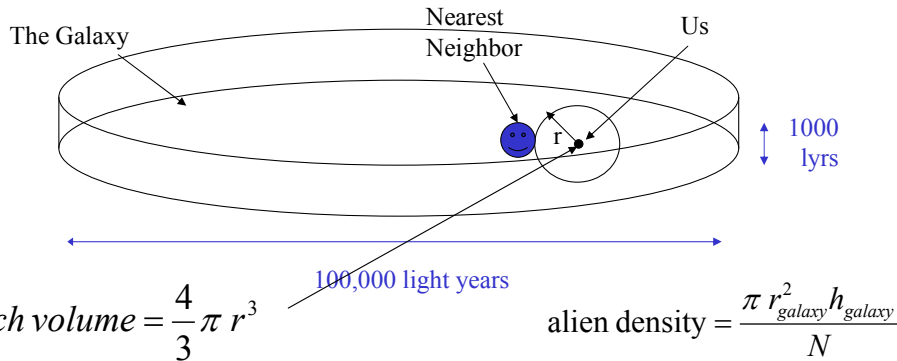
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Distance to Nearest Neighbor



- Assume $N > 8000$

$$\frac{4}{3}\pi r^3 = \frac{7.85 \times 10^{12} \text{ lyrs}^3}{N}$$



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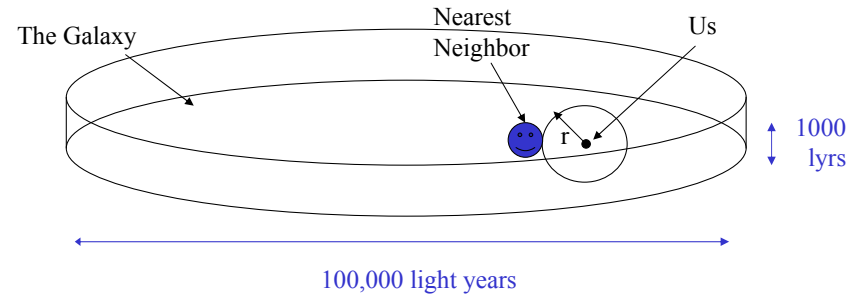
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Distance to Nearest Neighbor



- Assume $N > 8000$

Then $r \approx \frac{12000 \text{ ly}}{N^{1/3}}$



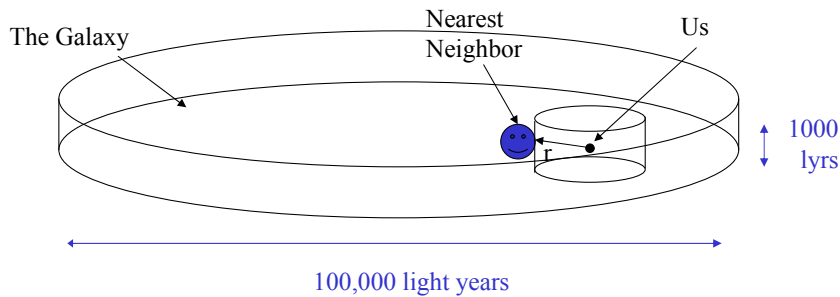
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Distance to Nearest Neighbor



- Assume that the alien civilizations are uniformly scattered in our galaxy and $N < 8000$.
- Then, the flatness of Galaxy is an issue.



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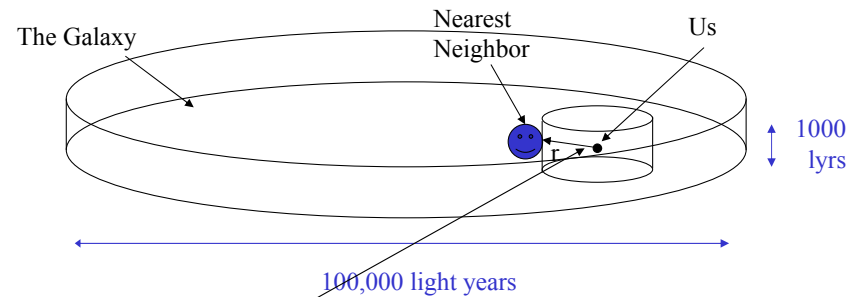
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Distance to Nearest Neighbor



- Assume $N < 8000$

$$\frac{\text{Average Galactic Volume}}{\text{Number of Civilizations}} = \frac{\pi r_{galaxy}^2 h_{galaxy}}{N} = \text{alien density}$$



$$search\ volume = \pi r^2 h_{galaxy}$$

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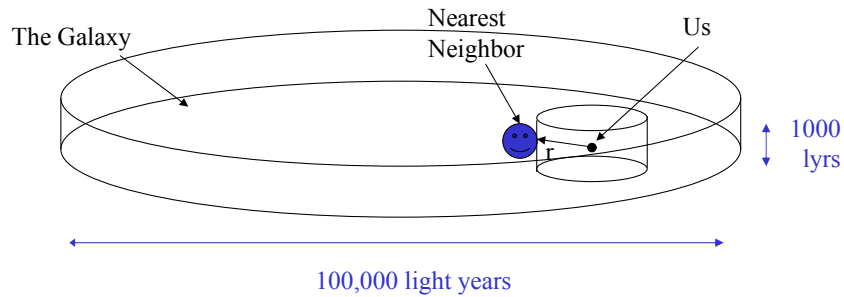
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Distance to Nearest Neighbor



- Assume $N < 8000$

$$\pi r^2 h_{\text{galaxy}} = \frac{7.85 \times 10^{12} \text{ lyrs}^3}{N}$$



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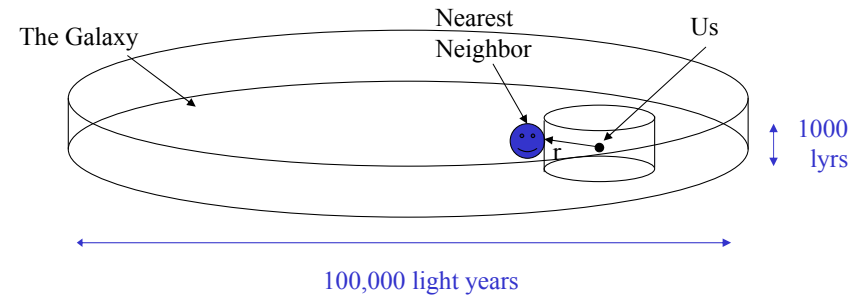
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Distance to Nearest Neighbor



- Assume $N < 8000$

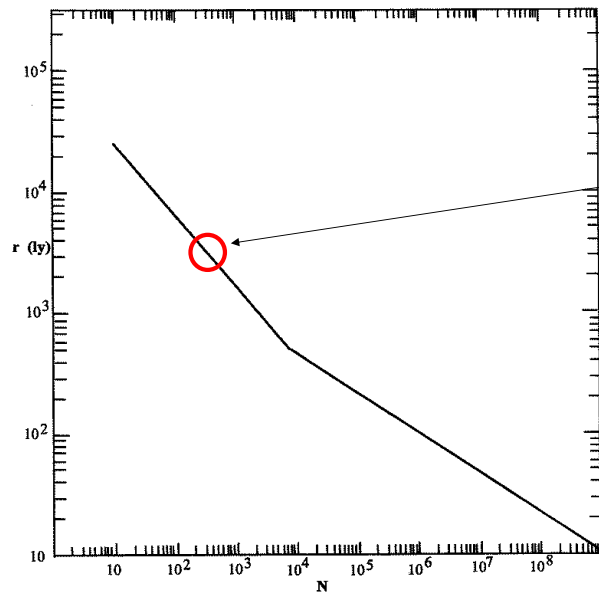
Then
$$r \approx \frac{50000 \text{ ly}}{N^{1/2}}$$



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The Neighbors



We need to look at every star within ~ 3000 lyrs for one detection!

Using $N=333$

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Interesting Points



- We assumed uniform density of civilizations.
 - Underweights the galactic center, but maybe that's okay—supernovae.
- Distance away is the average.
 - Could be closer, but unlikely to be much closer.
- Note that r is better defined than N .
 - R depends on $N^{1/2}$ or $N^{1/3}$.
 - If we are wrong in N by a factor of 100, then only off in r by factors of 10 or 4, respectively.
- For communication, it may be that the distance there and back is longer than L .

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How to Communicate?



- Okay, our estimate is optimistic.
- So, how do we go about detecting our neighbors?
- Are we seriously sending out messages now?
- No.

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How to Communicate?



- We are relatively a young civilization, with radio technology for only a hundred years.
- Right now, we are mostly a passive “lurker” civilization.
- Okay, so what will an advanced civilization use?
- Hard to figure out.. They are aliens!

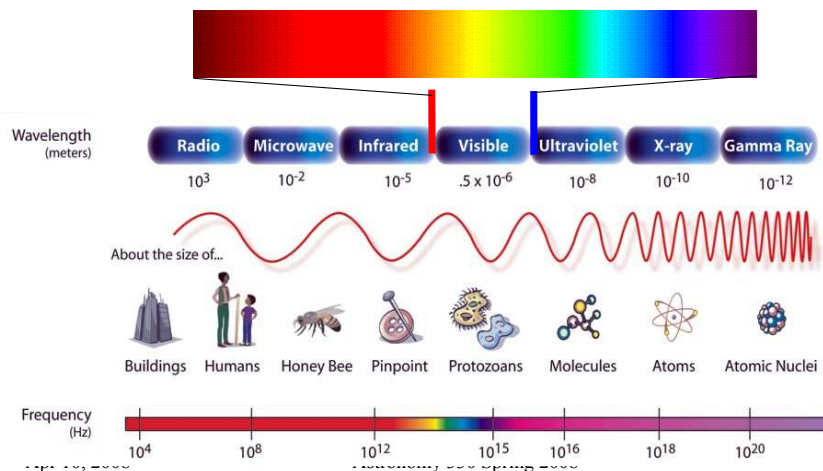
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Light me up



- Visible light is only a tiny portion of the full electromagnetic spectrum
- Red light has longer wavelength and lower frequency than blue light.
- Divisions between regions are from biology or technologies.



Frequency



- The frequency of light depends on its color.
- The unit is Hertz, equivalent to 1 cycle a second.
- For radio waves, we normally use larger units
 - 1 kHz = 1000 Hz
 - 1 MHz = 10^6 Hz
 - 1 GHz = 10^9 Hz

