Astr	conomy 330	Final Papers			
	<u>This class (Lecture 26):</u> Space Travel <b>David Zordan</b> <b>Sean Rohan</b> <u>Next Class:</u> Visitations HW 11 is due! Note due on Tuesday!	<ul> <li>You must turn final paper in with rough draft.</li> <li>Unless you are happy with your as you final paper grade, then en the grade.</li> <li>Final paper is due on last day of</li> </ul>	h the graded rough draft grade nail me to keep class.		
Music: Space	e Oddity – David Bowie				
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<b>Final</b>		Presentatio	n Ì		
• December 12 <sup>th</sup> @1:30	0-4:30pm in this classroom	• David Zordan: L: When your T	<u>'ime is up</u>		
<ul> <li>Designed to be a 2-ish hour exam, but allowed 3 hours.</li> <li>Will probably consist of 40 multiple choice/ true-false questions (2 points each), 3 small essay questions (17 points each), and 2 large essay question (40 points each).</li> </ul>		• Sean Rohan: <u>Space Law</u>			
• A total of 210 points	graded out of 200 points.				
• A normal-sized sheet allowed.	of paper with notes on both sides is				
• Multiple-choice is he	avily weighted toward the last half of				

the course.Bring a calculator for easy math.

#### **Outline**

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**Shuttle Shucks** 

- Rockets: how to get the most bang for the buck.
- Some examples of possible rocket ships ٠



### **Shuttle Links**

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# **Fuel Efficiency**

- To really think about interstellar travel or even going to Mars, we need the most bounce for the ounce:
  - Need to carry (probably MUCH) fuel
  - Must be very thrifty about efficiency
  - In other words, if we are going to carry fuel mass on a ship, we had better get as much energy from it as possible!

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**Getting Ready** 

# E=mc<sup>2</sup>



- Can relate mass to energy, i.e. the most energy one can get from a piece of mass, no matter what you do
- A useful unit of mass/energy in particle physics is the "*electron volt*" or "eV"
- A proton "weighs" about 1 billion electron volts: 1GeV
- So a H atom is about 1 GeV of mass/energy



tp://www.owlnet.rice.edu/~spac205/E

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# **Project Orion**

- A spacecraft powered by nuclear bombs- nuclear fission.
- Idea was sponsored by USAF in 1958
- Physicist Freeman Dyson took a year off from Princeton to work on idea
- Sounds crazy now... but a real project



#### **Fuel Efficiency**



- <u>Chemical fuel</u> (like burning wood or rocket fuel) one only gets a few eV of energy from each atom or molecule
  - In other words, only about 1 billionth of the total mass of the chemical agents gets converted into energy!
- <u>Nuclear fission</u> gives off a few MeV for each nucleus that fissions:
  - So, about one thousandth of the total mass gets converted into energy!
  - Better than chemical by a factor of a million!
- <u>Nuclear fusion</u> reaction can produce about 10MeV from a light nucleus
  - So, the efficiency is about one hundredth!
  - Getting better!

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# **Project Orion**



- You dropped hydrogen bombs wrapped in a hydrogen rich jacket out the rear of a massive plate.
- Detonate 60 meters away, and ride the blast-- an atomic pogo stick.
- 0.1 kton bomb every second for take off, eventually tapering to one 20 kton bomb every 10 sec.





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# **Project Orion**

- s.i. theoretically around 10,000 to one million seconds
- Limited to about 0.01c.
- But, it is a "dirty" propulsion system.
- A 1963 treaty banned nuclear tests in the atmosphere, spelled the end of "Orion".
- Still argued to be the best rocket we could build today.





- Continuation/extension of Orion
- British Interplanetary Society project (1973-1978 planned)
- A robotic fly-by probe to Barnard's Star
  - 2<sup>nd</sup> closest star system to Earth, 6 lyr away
  - In human lifetime scale (chose 50 yrs)
  - Needs to reach 12% c.
- Idea was to also use nuclear nuland nower but fusion



		puised power, but fusion.				
		http://www.daviddarling.info/encyclopedia/O/OrionProj.html				http://www.daviddarling.info/encyclopedia/D/Daedalus.html
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Pr	oject Dae	dalus Ì	Res .	Deuterium-	Tritium Fusio	n Reaction
<ul> <li>Good example travel with for technology.</li> <li>Use fusion, lik</li> <li>But, we have the energy efficient hydrogen → h</li> <li>But there's a p</li> </ul>	e of interstellar reseeable te the stars. to use the more nt part of relium. problem.			Deuterium D		Tritium T Bad Neutron! The fast neutrons are hard to stop, requires too much shielding. And can create extra reactions. Neutron n
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#### **Project Daedalus**

• Instead Daedalus would use:

 $d + {}^{3}He \rightarrow {}^{4}He + p$ 

- The by-products are normal helium and a proton.
- Both are positively charges and can be deflected with magnetic fields into an exhaust.
- Reasonably efficient, around 5 MeV.
- 1 MINOR problem. <sup>3</sup>He is very rare on Earth.
- Could be collected from the moon or Jupiter's atmosphere.



# **Project Daedalus**

- Daedalus would accelerate for 4 years, then coast for 50 years to reach Barnard's star.
- At blastoff the mass would be 54,000 tons, of which 50,000 would be fuel.
- That's an  $R_M = 12$ .
- The fuel would be in pellets that enter the reaction chamber 250/sec.
- Sophisticated robots needed for repair.

http://www.daviddarling.info/encyclopedia/D/Daedalus.html

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### **Project Daedalus**



- For dust erosion at 0.12c, requires a beryllium erosion shield 7mm thick and 55 meters in diameter.
- Once it reached Barnard's star, it would disperse science payload that would study the system.
- Would transmit back to Earth for 6-9 years.
- So does not require a return trip.



http://www.daviddarling.info/encyclopedia/D/Daedalus.html



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**Project Daedalus** 



- ·
- Still requires more technology.
- How to get the deuterium and <sup>3</sup>He close enough to fuse in the first place.
- This requires a hot, compressed collection of nuclei that must be confined for long enough to get energy out
  - It's like "herding cats"







# **Fusion Rockets**

- We are still not there.
- Fusion is not viable on the ground or in rockets at this time.
- Techniques are being worked on, but it can easily take decades before the technology is feasible.

#### **Ion Drives**

- These are not science fiction.
- A propellant system: "stuff" is thrown backwards propelling the ship forwards.
- They eject a beam of charged atoms out the back, pushing the rocket forward
  - Kind of like sitting on a bike and propelling yourself by pointing a hairdryer backwards



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# **Ion Drive**

- First successful used in Deep Space 1, which took the closest images of a comet nucleus (Comet Borrelly).
- The engine worked by ionizing xenon atoms, then expelling them out the back with strong electric fields.
- The only waste is the propellant itself, which can be a harmless gas like xenon.
- But, requires energy input to power electric field which pushes the ions out the back
  - Solar cells usually provide power.





#### **DS1**

- DS1 only used 81.5 kg of xenon. ٠
- Thrust of engine is only about as strong as the weight of a piece of paper in your hand!
  - If you keep pushing lightly, you will keep accelerating, so after time you can build up speed
  - DS1 eventually reached velocity of 4.5 km/s (10,000 mph!)
  - Remember fastest space vehicle is Pioneer, which is still going about 12km/s
- Not useful for missions that need quick acceleration
- But, more efficient than chemical ٠
  - Can achieve 10 times greater velocity than chemical!



http://nmp.ipl.nasa.gov/ds1/img/98pc1191.gi

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http://antwrp.gsfc.nasa.gov/apod/ap030720.html

### The New Dawn

- Propelled by three DS1 heritage xenon ion thrusters (firing only one at a time).
- s.i. = 3100 s
- Thrust of 90 mN (weight of a sheet of paper on Earth)
- 0-60 mphs in 4 days!
- In 5 years = 23,000 mph!
- Powered by a 10 kW solar array
- Each engine the size of a basketball (weighs 20lbs)



### The New Dawn



- To get to Vesta will use 275 kg Xe
- To get to Ceres will use another 110 kg Xe
- NASA's first purely exploratory mission to use ion propulsion engines



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# **Our Problem**

- For interstellar travel with any propellant, you must carry with you the stuff that you eventually shoot out the back
  - Fine for Saturn V rocket and "short" lunar missions
  - Bad for interstellar travel
    - Maybe even prohibitive
- But, it is unlikely that the methods discussed up to now will enable us to reach the stars in any significant manner.
- It is unlikely, therefore, that ET civilizations would use these methods
- We may do better, though...with the biggest bang for the buck.

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#### Antimatter

- The most energy you can get from a hunk of mass is extracted not by
  - Chemical Burning
  - Nuclear fission or fusion
  - Pushing it in an ion drive
- The most efficient way to get energy from mass is to annihilate it!
- When they annihilate all of their mass is turned into energy (E=mc<sup>2</sup>), eventually photons.
- $V_{ex} = c$



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# Anti-(Anti-matter)

- But, antimatter does not normally exist.
- We have to make it.
- We can make small quantities in giant particle accelerators, but total amount ever made is on order of a few nanograms.
- Would take 200 million years at current facilities to make 1kg!



Anti-Hydrogen from CERN.

http://news.bbc.co.uk/2/hi/science/nature/2266503.stn

# **Anti-(Anti-matter)**

- The amount of antimatter made in Illinois at Fermi-Lab in 1 day can provide energy to light a 100 W light bulb for ~3 seconds. If 100% efficient.
- And right now it takes about 10 billion times more energy to make antiprotons than you get from their annihilations.





http://news.bbc.co.uk/2/hi/science/nature/2266503.stm

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# Nonetheless

#### **Propulsion**

Chemical Electromagnetic Nuclear Fission Nuclear Fusion Antimatter <u>Specific Impulse</u> [sec] 200 - 450 600 - 3000 500 - 3000 5000 - 10000 1000 - 100000

- Antimatter has potential to be about 1000 times more powerful than chemical combustion propulsion
- Antimatter propulsion has potential to be about 10 times more powerful than fusion

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# **Storage Issues**

- Antimatter can be like a battery- storing energy.
- But antimatter *must* not touch matter!
- So, you have to store it without touching it
- Can be done by making electromagnetic "bottle" that confines particles with electric and magnetic force fields
  - "Penning trap"

http://www.engr.psu.edu/antimatter/



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### ICAN

- Ion Compressed Antimatter Nuclear – Designed at Penn State for Mars Mission
- Mixture of antimatter and fusion pellets.



# Lose the Fuel, Fool



- What if we didn't have to carry all the fuel?
- One option is the Bussard ramjet.
- The spacecraft collects its own fuel as it moves forward.
- But, in interstellar space there is only 1 atom/cm3.



# **Interstellar Problem**

- Still for interstellar trips, we got a problem with carrying around the fuel.
- Edward Purcell thought about antimatter interstellar travel and found even that to be lacking!
- The lightest mass U.S. manned spacecraft was the Mercury capsule– the "Liberty Bell". It weighed only 2836 pounds (about 1300kg) and launched on July 21, 1961.
- It would still take over *50 million kg* of antimatter fuel to get this tin can to the nearest star <u>and back</u>.





http://lsda.jsc.nasa.gov/images/libertybell.jpg http://www.craftygal.com/archives/september/table0900.htm

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# Lose the Fuel, Fool



- The scoop would have to be 4000 km in diameter (size of US).
- Or magnetic fields to collect the material.
- But would mostly be low-grade hydrogen fuel, so it is a technological step ahead of what we already discussed.
- Could reach speeds close to 0.99c.



http://www.sternenreise.de/weltraum/antrieb/bussard.htm

# **Light Sails**

- Imagine a space sailboat but with photons of light hitting the sails and pushing it forward.
- No need to carry propellant, distant laser could be used to illuminate sails.
- Photons have energy but no rest mass.
- But, they do carry momentum!
  - It is related to the energy such that p = E / c
- So, such a craft is not propelled by solar winds!
- But by light bouncing off, like a mirror.

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#### **COSMOS 1**

- First solar sail spacecraft (and private!) launched from a Russian nuclear submarine on June 21, 2005!
- Unfortunately, the first stage of the Volna never ٠ completed its scheduled burn, and the spacecraft did not enter orbit.
- Built in Russia at Babakin Space Center
- Had 8, 15m sails
  - 100kg payload (small, but first step!)
- The planetary society is going to try again, if they can raise the money.

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- It would take about 1,000 years for a solar sail to reach one-tenth the speed of light, even with light shining on it continuously.
- It will take advanced sails plus a laser power source in space that can operate over interstellar distances to reach one-tenth the speed of light in less than 100 years.
- So probably not useful for interstellar travel.



# **Warp Drives**

- Again, science fiction is • influencing science.
- Due to great distance between the stars and the speed limit of c, sci-fi had to resort to "Warp Drive" that allows faster-than-light speeds.
- Currently, this is **impossible**. ٠
- It is speculation that requires a revolution in physics
  - It is science fiction!
- But, we have been surprised • before
- Unfortunately new physics usually adds constraints not removes them.



http://www.filmjerk.com/images/warp.gif



